PUFFER Autonomous Navigation and Coordinated Search



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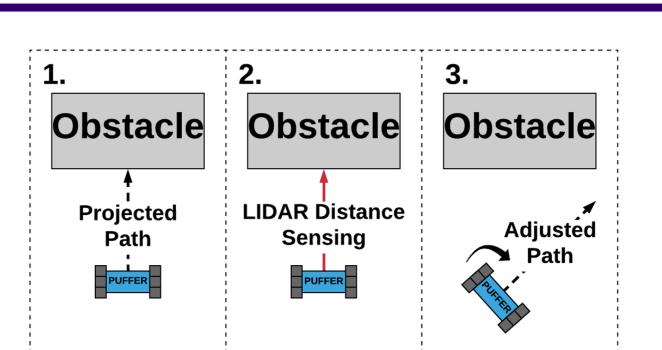


Introduction

PUFFER, the Pop-Up Flat-Folding Explorer Rover, is designed to traverse hazardous terrain. Our goal is to design and test multi-agent autonomous navigation and search system for PUFFER.

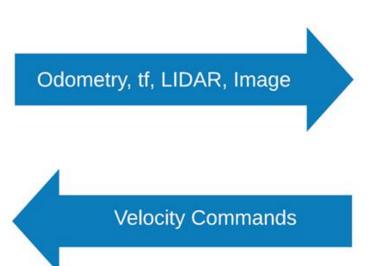
Summary

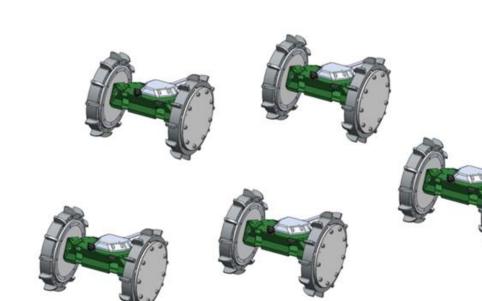
Our system consists of modules for goal detection, obstacle avoidance, mapping, and search algorithm.



Shown to the left: Obstacle avoidance behavior. Shown below: Overall system

Base Station





PUFFERs

General Communication Between Puffers and Base Station

Requirements

Assumptions

- Flat terrain
- No battery limitation Autonomy
- Visually detect goal and investigate
- Detect/avoid obstacles
- Uniformly lit environment
- Known starting positions
- Share information about environment with other PUFFERs

Methods

Robot Operating System

- Integrates several open
- source packagesDirects data flowIROS between programs

PUFFER Hardware

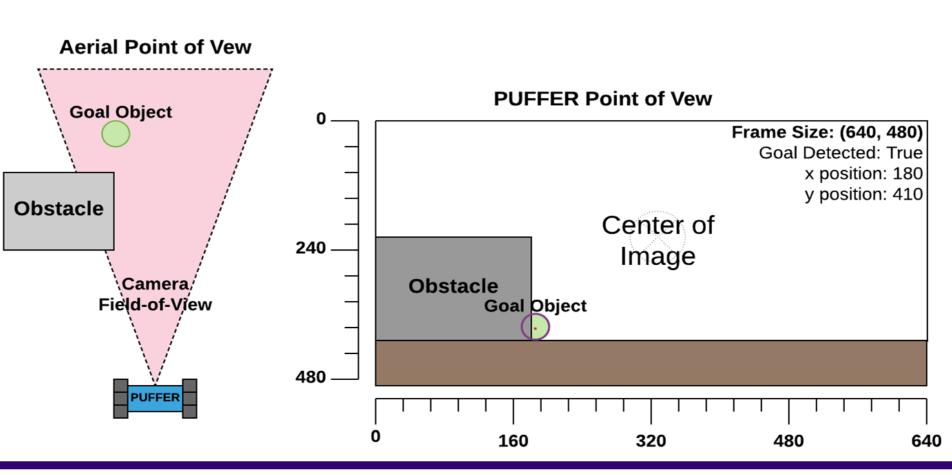
- Raspberry Pi Zero W microcomputer
- Camera
- LIDAR rangefinder

Results Puffer **Base Station** Shown above: The various hardware Search Algorithm parts making up the PUFFER sensor **Goal Detection** Algorithm suite

Shown above: Flow chart of information exchange between PUFFERs and base station

commands

move_base



Shown above: Goal detection system use case diagram.

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Storyboard example execution of PUFFER detecting tennis ball

Results

LIDAR Support

Hardware

Camera

Zero

Raspberry Pi

Rangefinder

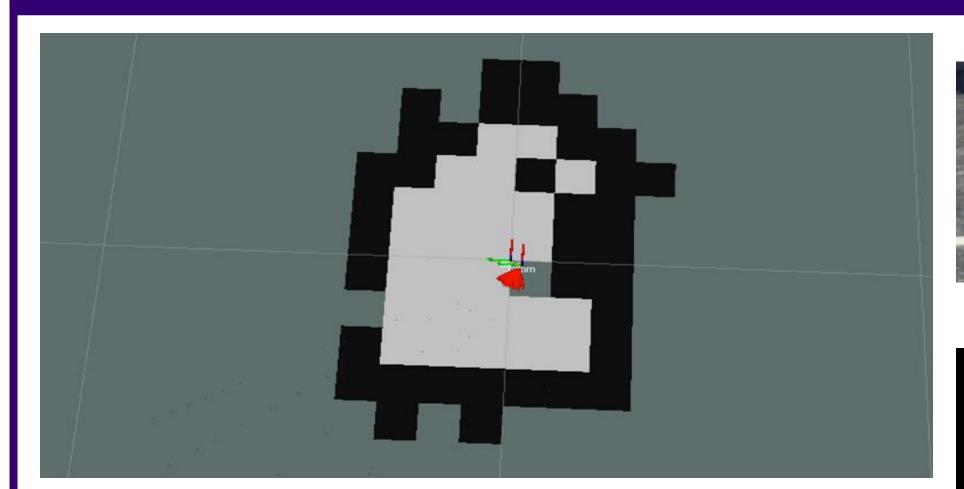
PUFFER

Detected Obstacle

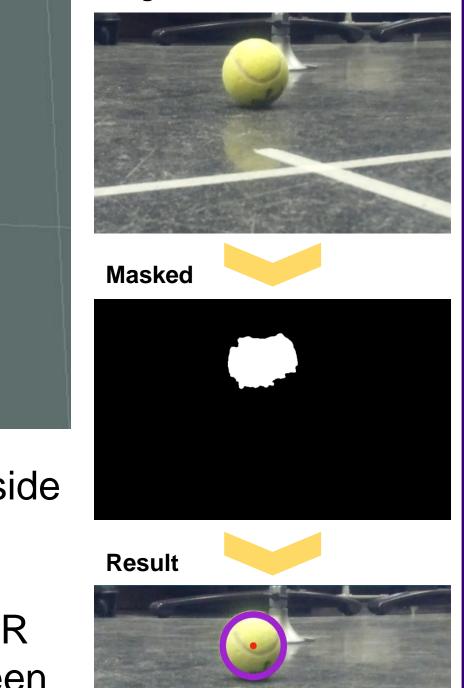
△ Location

O Desired Location

--- Path



Shown above: Map generated by PUFFER inside of box, using LIDAR and odometry data Shown to the right: Computer vision image processing pipeline for goal detection. PUFFER takes a picture, color thresholds for yellow-green pixels to generate a mask, and then looks for circular objects in the masked image.



Discussion/Future Work

PUFFER was a unique and challenging robot platform

- Small and agile, but limited computing/battery power
- Future work must address challenges of real mission Uneven terrain, unbounded search area

Goal Detection

- Faster algorithm
- More robust algorithm (adaptive thresholding)

Conclusions

Navigation

- Odometry from wheels localized PUFFER well
- More powerful LIDAR would improve mapping

Goal Detection

- Sensitive to lighting conditions, needs parameters tuned
- Higher resolution can detect goal at further distances
- Processing speed is limited by hardware

Acknowledgements

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